

Fireworks MX 2004

Agenda



About vector and bitmap graphics

- Vector graphics
- Bitmap graphics

Setting up a Fireworks document

- Changing image size, color, and resolution
- Layers

Basic Photo Preparation

- Crop, Resize, Correct Color, Optimize, and Export

Other Photo Editing Skills

- Converting to Grayscale
- Using the Selection Tools
- Rubber Stamp Tool
- Removing Background Color
- Composite Images
- Masking

Basic Vector Skills

- Shapes
- Text
- Effects
- Buttons
- Drawing

Building a Title Banner

Building a Navigation Bar

- Button Wizard
- Library
- Symbols and Instances

Building a Disjointed Rollover

- Pixels Selection
- Slicing
- Frame